

Protocol Visualization with Packet Tracer

Learning Objectives:

1. Explore Packet Tracer Real-Time Mode and Simulation Mode
2. Explore logical workspace
3. To become familiar with building topologies in Packet Tracer

Step 1: Draw the following topology (make sure you are in Real-Time Mode)

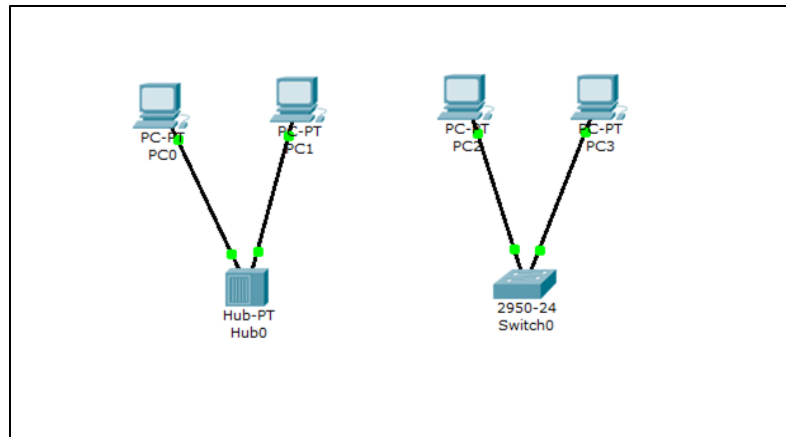


Figure 1

Step 2: Configure IP Addresses and Subnet Masks on the hosts. Use the following information to configure IP addresses, subnet masks and DNS Server

<u>Host</u>	<u>IP Address</u>	<u>Subnet Mask</u>	<u>DNS Server</u>
PC0	172.16.1.10	255.255.0.0	172.16.1.100
PC1	172.16.1.11	255.255.0.0	172.16.1.100
PC2	172.16.1.12	255.255.0.0	172.16.1.100
PC3	172.16.1.13	255.255.0.0	172.16.1.100

Step 3: Connect the Hub to the Switch using appropriate cable type.

Note: The link light for switch port will begin as amber and eventually change to green as the **Spanning Tree Protocol** transitions the port to **forwarding**.

Step 4: Verify Connectivity in **Simulation Mode**

- Edit Filters
 - Deselect **Show All/None** and choose only **ICMP**
 - Click **Add Simple PDU**
 - Click once on **PC0** and another one on **PC3**
 - Continue clicking **Capture/Forward** button until the ICMP ping is completed.
- Note: You should see the ICMP messages move between the hosts, hub and switch.
- The PDU Last Status should show as **Successful** (as per illustrated in figure 2 below).

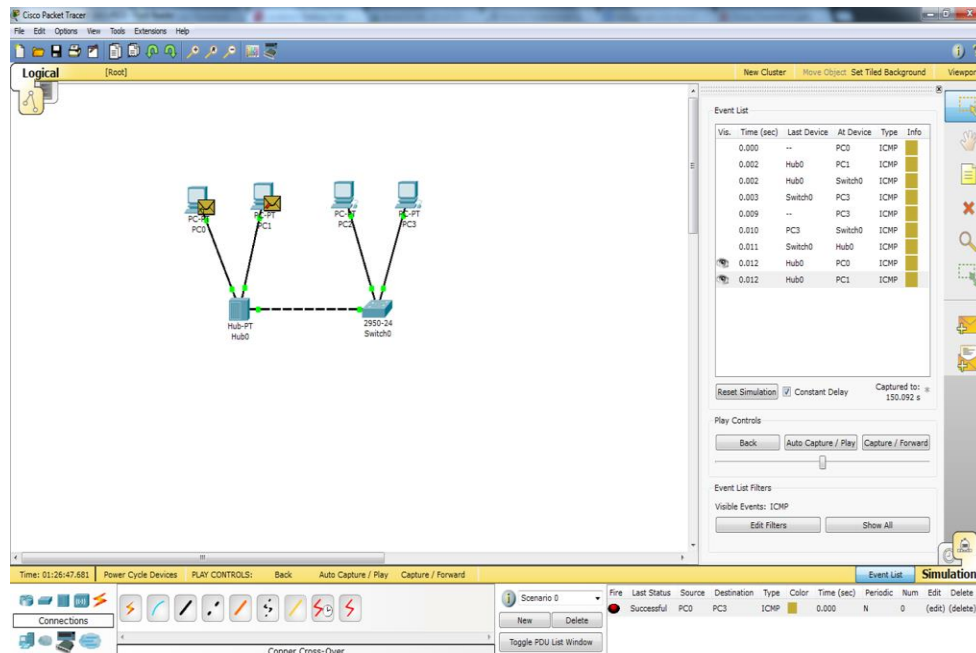


Figure 2

Step 5: Change the IP address of PC3 to **172.16.2.13**. Perform a ping from PC0 to PC3. What is the ping result?

Step 6: Return the IP address of PC3 to **172.16.1.13**. Change the IP address of PC2 to **172.17.1.12**. Perform a ping from PC0 to PC2. What is the ping result?

Step 7: Save the topology

Exercise: Working with Application Layer: DHCP, DNS, HTTP, HTTPS and Email

Step 1: Draw the following network diagram and use the information given to configure the devices

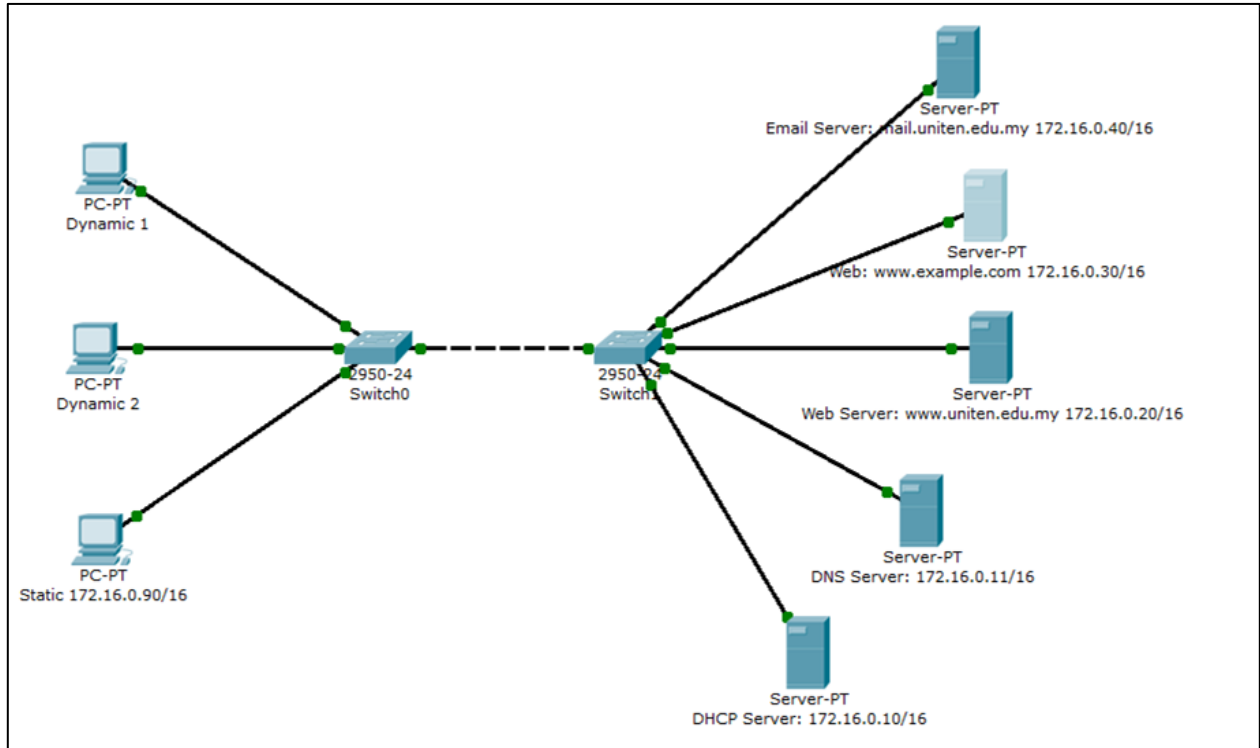


Figure 3

Note: This is an example of what your final topology should look like for this exercise. Follow the given instructions.

Instruction:

1. Start Packet Tracer using Real-Time mode
 - Options → Preferences
 - Enable **"Show Link Lights"**
 - Disable **"Hide Device Label"**
2. Configure DHCP Server
 - On the Global Settings:
 - Change the Display Name to **DHCP Server**
 - Set the Gateway to **172.16.0.1**
 - FastEthernet:
 - Set the IP address to **172.16.0.10**
 - Set the subnet mask to **255.255.0.0**
 - HTTP:
 - Set HTTP service and HTTPS service to **OFF**

- DHCP:
 - Set the Default Gateway to **172.16.0.1**
 - Set the DNS Server to **172.16.0.11**
 - Set the Start IP Address to **172.16.0.100**
 - DNS:
 - Set the service to **OFF**
 - Email:
 - Set the SMTP service and POP3 service to **OFF**
3. Configuring DNS Server
- Global Settings:
 - Change the Display Name to **DNS Server**
 - Set the Gateway to **172.16.0.1**
 - FastEthernet:
 - Set the IP address to **172.16.0.11**
 - Set the subnet mask to **255.255.0.0**
 - HTTP:
 - Set HTTP service and HTTPS service to **OFF**
 - DHCP:
 - Set the service to **OFF**
 - DNS:
 - Entering the **www.uniten.edu.my** Domain Name
 - Enter for the Domain Name **www.uniten.edu.my**
 - Enter for the IP address **172.16.0.20**
 - Click **Add**
 - Entering the **www.example.com** Domain Name
 - Enter for the Domain Name **www.example.com**
 - Enter for the IP address **172.16.0.30**
 - Click **Add**
 - Email:
 - Set the SMTP service and POP3 service to **OFF**
4. Configuring **www.uniten.edu.my** Web Server
- Global Settings:
 - Change the Display Name to **Web Server: www.uniten.edu.my**
 - Set the Gateway to **172.16.0.1**
 - FastEthernet:
 - Set the IP address to **172.16.0.20**
 - Set the subnet mask to **255.255.0.0**
 - DHCP:
 - Set the service to **OFF**
 - DNS:
 - Set the service to **OFF**
 - HTTP:
 - Set both HTTP and HTTPS Service to **ON**

- Change the sentence, “<hr> Welcome to Cisco Packet Tracer. Opening doors to new opportunities. Mind Wide Open.” to “<hr> Welcome UNITEN's public Web Page!” You may add other information as well.
 - Email
 - Set the SMTP service and POP3 service to **OFF**
5. Configuring the www.example.com Web Server
- Global Settings:
 - Change the Display Name to **Web Server: www.example.com**
 - Set the Gateway to **172.16.0.1**
 - FastEthernet:
 - Set the IP address to **172.16.0.30**
 - Set the subnet mask to **255.255.0.0**
 - DHCP:
 - Set the service to **OFF**
 - DNS:
 - Set the service to **OFF**
 - HTTP:
 - Change the sentence, “<hr> Welcome to Cisco Packet Tracer. Opening doors to new opportunities. Mind Wide Open.” to “<hr> This is the corporate internal network!”. You may add other information as well.
6. Configuring the mail.uniten.edu.my Email Server
- Global Settings:
 - Change the Display Name to **Email Server: mail.uniten.edu.my**
 - Set the Gateway to **172.16.0.1**
 - FastEthernet:
 - Set the IP address to **172.16.0.40**
 - Set the subnet mask to **255.255.0.0**
 - DHCP:
 - Set the service to **OFF**
 - DNS:
 - Set the service to **OFF**
 - HTTP:
 - Set HTTP Service and HTTPS Service to **OFF**
 - Email:
 - Set the SMTP service and POP3 service to **ON**
 - Set the domain name to **mail.uniten.edu.my**
 - Setup three user accounts as follows:

Users	Passwords
User1	Password1
User2	Password2
User3	Password3

7. Configure Two Client Computers using DHCP
 - Global settings (on every PC):
 - Change the Display Name to **Dynamic 1** and **Dynamic 2** respectively
 - Set the Gateway/DNS to **DHCP**
 - FastEthernet:
 - Set the IP Configuration to **DHCP**
8. Configure One Client Computer using Static IP Addressing
 - Global settings:
 - Change the Display Name to **Static**
 - Set the Gateway/DNS to **Static**
 - Set Gateway to **172.16.0.1**
 - Set the DNS Server to **172.16.0.11**
 - FastEthernet:
 - Be sure the configuration is set to **Static**
 - Set the IP address to **172.16.0.90**
 - Set the subnet mask to **255.255.0.0**
9. Configure Email for Clients. Click once on the Dynamic 1 (PC0). Enter the required information as shown in figure 4 below.

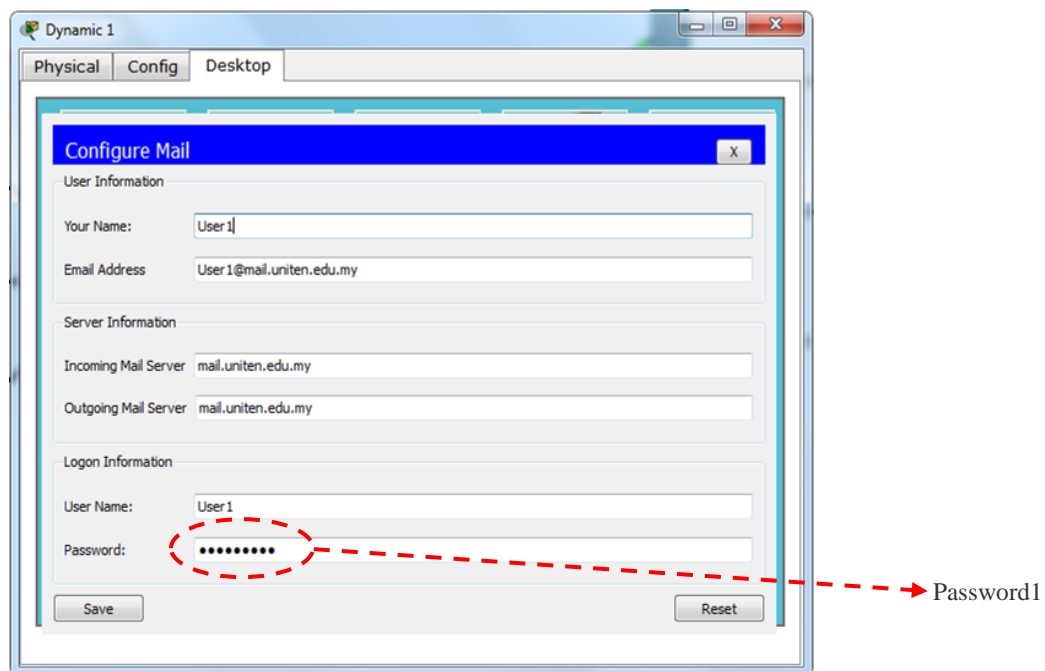


Figure 4

10. Save the configuration
11. Do the same for **User2** and **User3**

12. Verify Connectivity

- Ping (ICMP)
 - From a client computer use the Desktop Command prompt to ping the other client computers and the servers
 - Example: From Dynamic 1, C> **ping 172.16.0.20**
 - The first or two pings may fail, but you should receive a reply on the later pings. This is due to the ping timing out while the ARP process takes place.
- Web Browser (HTTP)
 - On the client computers use the Desktop Web Browser, enter the URLs of the Web Servers www.uniten.edu.my and www.example.com.
 - You should see the web pages that you created on these servers.
- Email (SMTP)
 - From client computer (**Dynamic 1**), compose an email (from Desktop tab) to another client computer (**Static**).
 - i.e: To: User3@mail.uniten.edu.my
 - Upon sending the email, check if email was received by the Static PC by clicking the Email icon (Desktop tab), then click the Receive button.
- Verify your work (either the email has been received or not)

13. On Simulation Mode

- Click "**Reset Simulation**"
 - Edit Filters
 - Only choose the following protocols: **DHCP, ICMP, HTTP, DNS, HTTPS, SMTP**
- Web Browser (HTTP)
 - On client computers use Desktop Web Browser, enter the URLs of the Web Servers <http://www.uniten.edu.my> or <http://www.example.com>
 - Click on **Auto Capture/Play**
- DHCP:
 - **Reset the simulation**
 - To view DHCP, on one of the Dynamic client computers, go to the Desktop Command prompt.
 - To have the client computer ask for new IP address and other information from the DHCP server, enter the command: C> **ipconfig/renew**
- Email:
 - **Reset the simulation**
 - To view email, click on one of the client computers sending email to another client computer
 - Click on **Auto Capture/Play**

14. Save your work. This exercise shall be used for next lab session.